

Try setting these commands to the right.

Let the bot go through the steps

**GO!**

RESET

MAIN METHOD

f <sub>1</sub>			

FUNCT. 1

↑	↑	💡	

FUNCT. 2


Total Commands 0

**LEVEL 2**

Try turning your bot!

SPACE - CONTINUE

Rotate the Bot with these.

MAIN METHOD

$f_1$	$f_2$		

FUNCT. 1

↑	↻	↑	↑
↻	↑	↑	↑

FUNCT. 2

↻	↑	↑	💡

RESET

STOP

Total Commands 4

**LEVEL 3**  
*Jumping can get you over barriers!*

SPACE - CONTINUE

Jump up or down with this command.

RESET STOP

Total Commands 18

The interface features a 3D grid with a character and a set of blocks. A yellow highlight is on the ground. The command panel includes a 'MAIN METHOD' grid, 'FUNCT. 1' and 'FUNCT. 2' grids, and a 'Total Commands' counter.

**LEVEL 4**  
 Jumping can also get you to new heights!  
 SPACE - CONTINUE

Light bot Cooljuegos.com Juegos de Puzzle

The screen shows a perspective view of a track with circular holes. A central text box provides level information and a hint. The bottom of the screen has a navigation bar with a menu icon, the text 'Light bot', the website 'Cooljuegos.com', and a 'Juegos de Puzzle' button.

RESET

STOP

Total Commands 30

↑ ↻ ↶ 🤖💡 f<sub>1</sub> f<sub>2</sub>

MAIN METHOD

f <sub>1</sub>	f <sub>2</sub>		

FUNCT. 1

↑	🤖	↑	🤖
↑	↻	↑	↑

FUNCT. 2

↑	↑	↑	💡

LEVEL 5

Get it now?

SPACE - CONTINUE

RESET

STOP

Total Commands 44

Command palette icons: Up, Right, Left, Jump, Lightbulb,  $f_1$ ,  $f_2$

MAIN METHOD			
$f_1$	$f_2$		

FUNCT. 1			
Jump	Up	Up	Right
Up	Up	Up	Right

FUNCT. 2			
Jump	Up	Jump	Up
Jump	Lightbulb		

**LEVEL 6**

Not enough space? Try creating Functions and using  $F_1$  and  $F_2$

SPACE - CONTINUE

f1 and f2 relate to the functions below to the right.

MAIN METHOD	FUNCT. 1	FUNCT. 2

RESET STOP Total Commands 60

**LEVEL 7**  
*RE-USING functions is great for REPETITIVE tasks!*  
SPACE - CONTINUE







