

LEVEL 1

*Program your bot to move and
light up the blue tiles!*

SPACE - CONTINUE

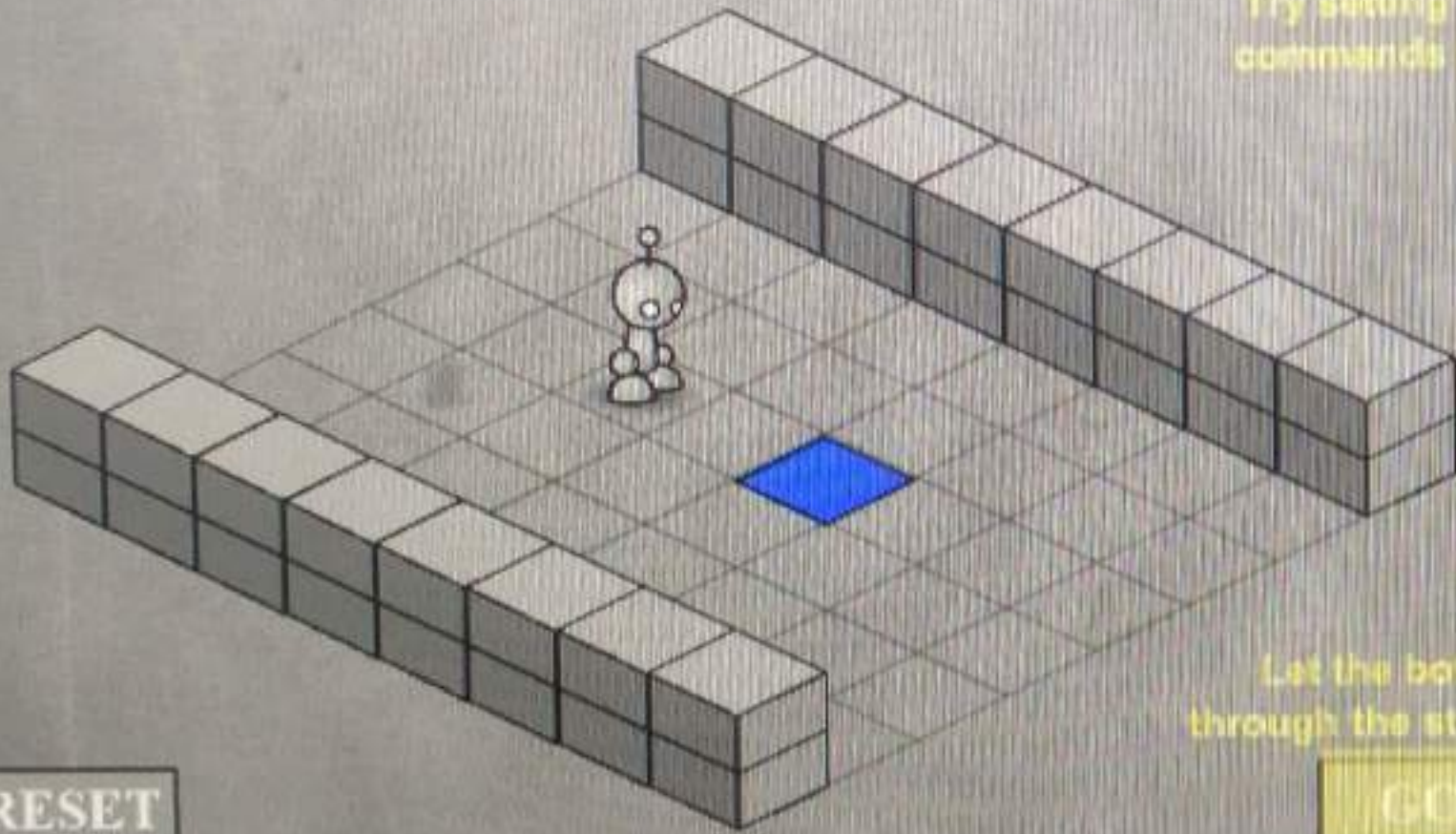


Light bot



Puzzle Games >>





Try setting these commands to the right.

Let the bot go through the steps



MAIN METHOD				
FUNCT. 1				
FUNCT. 2				

Total Commands 0

RESET

GO!



Light bot

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Puzzle Games >>



LEVEL 2

Try turning your bot!

SPACE - CONTINUE

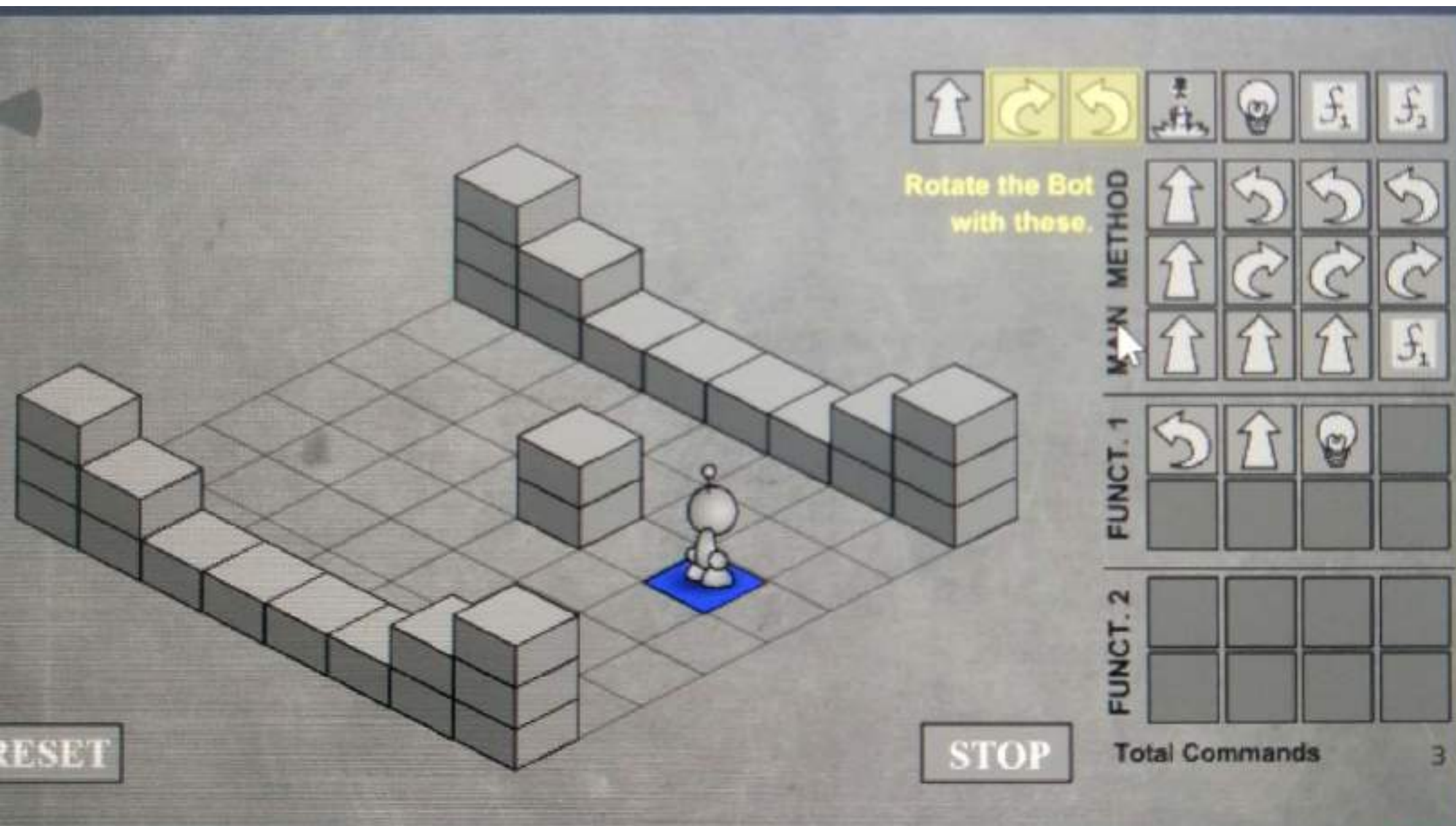


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Rotate the Bot with these.

MAIN METHOD				

FUNCT. 1				

FUNCT. 2				

Total Commands 3

RESET

STOP

LEVEL 3

Jumping can get you
over barriers!

SPACE - CONTINUE



Light bot



Puzzle Games >>



Jugando a: Aprender a Programar un Robot

LEVEL 4

*Jumping can also get you
to new heights!*

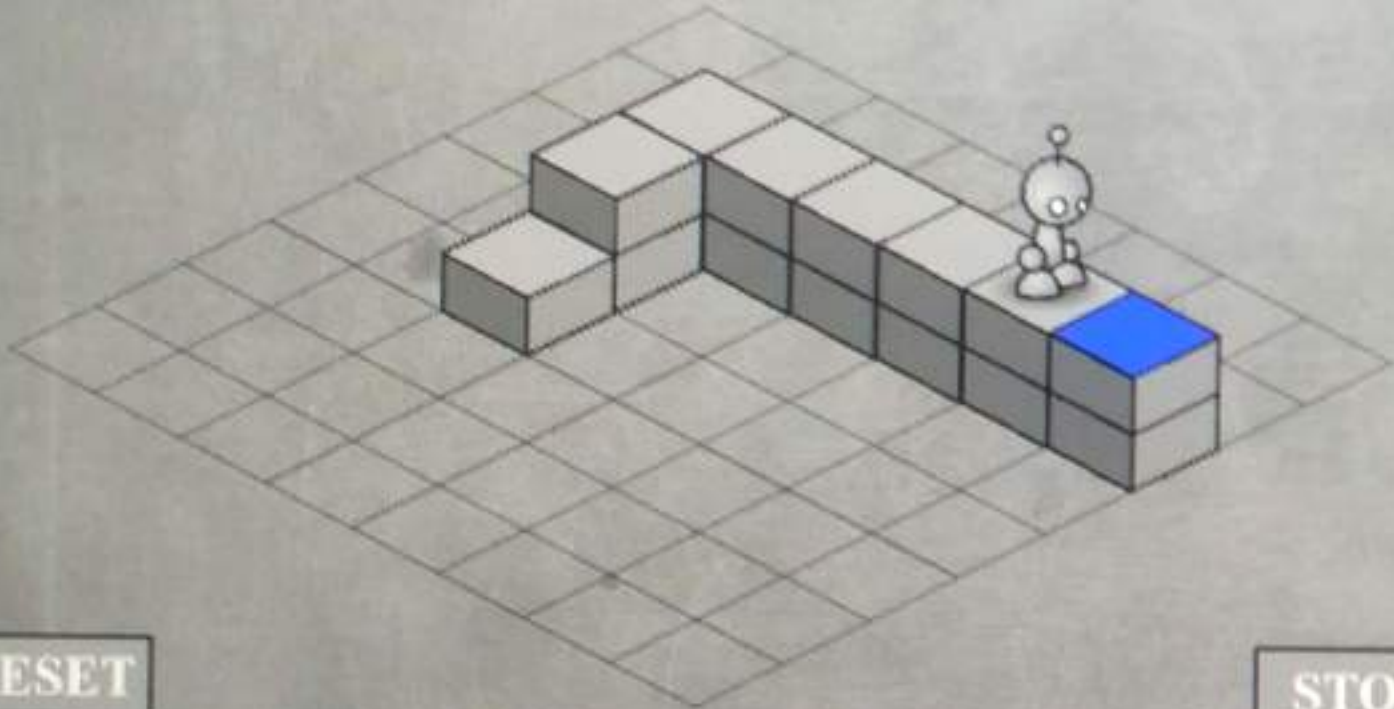
SPACE - CONTINUE



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MAIN METHOD



FUNCT. 1



FUNCT. 2



Total Commands 28

RESET

STOP

LEVEL 5

Get it now?

SPACE - CONTINUE

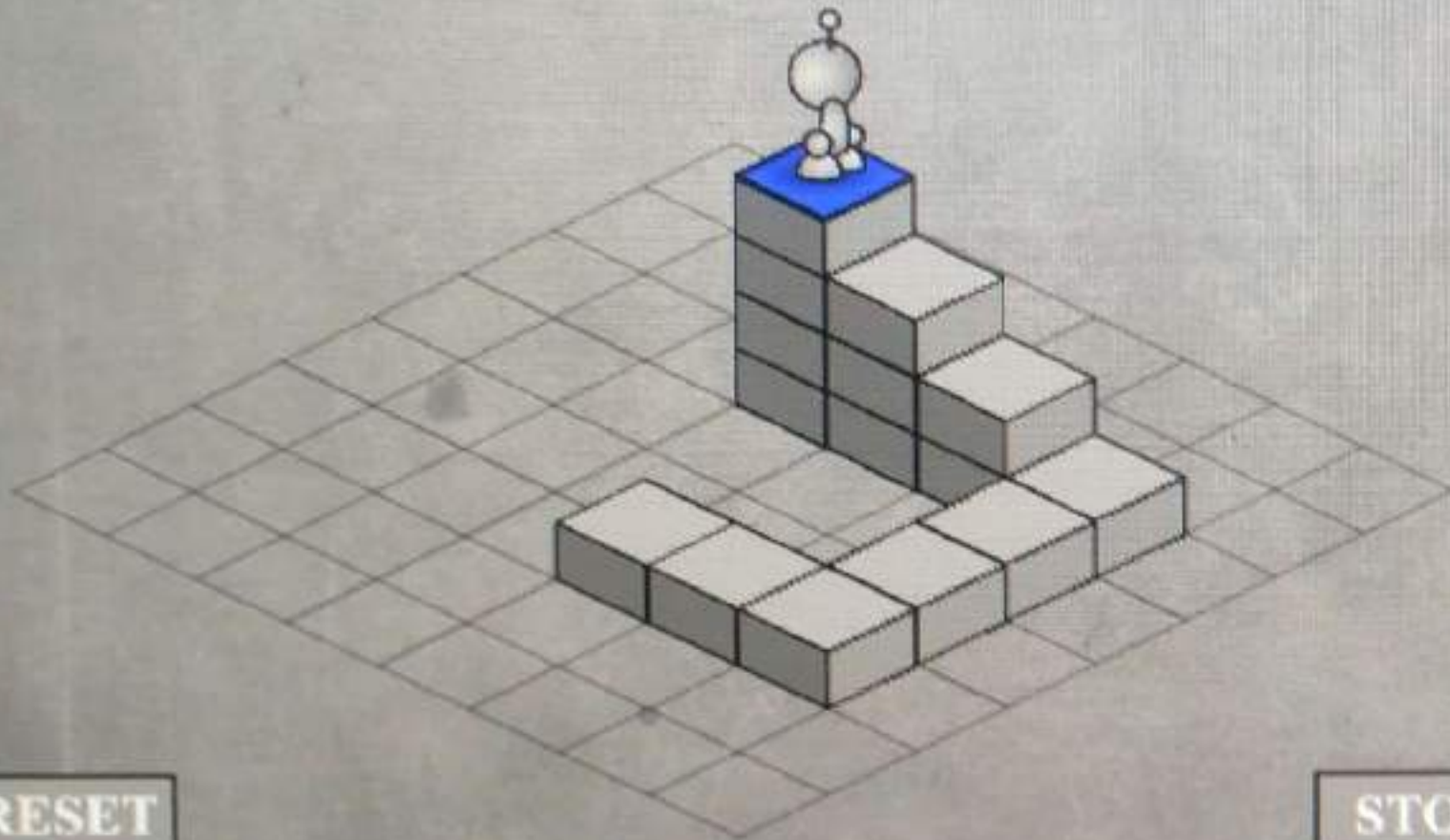


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MAIN METHOD

FUNCT. 1

FUNCT. 2

Total Commands 39

LEVEL 6

Not enough space? Try creating
Functions and using F_1 and F_2

SPACE - CONTINUE



Light hot

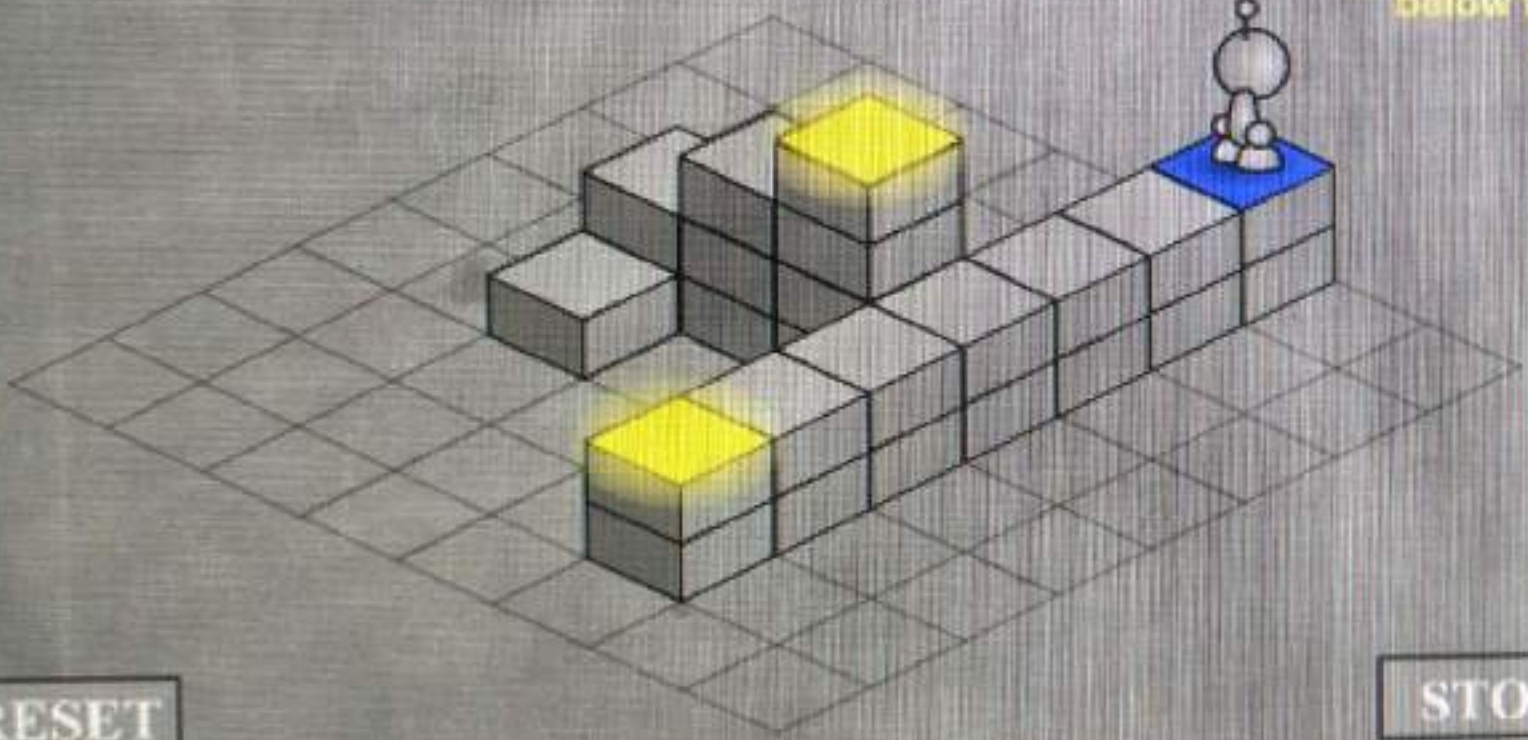
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Puzzle Games >>





f1 and f2 relate to the functions below to the right.



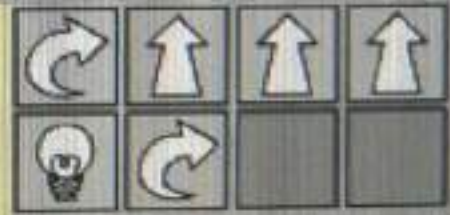
RESET

STOP

MAIN METHOD



FUNCT. 1



FUNCT. 2



Total Commands 51



Light bot



Puzzle Games >>



LEVEL 7
RE-USING functions is great
for **REPETITIVE** tasks!

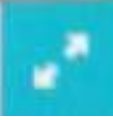
SPACE - CONTINUE

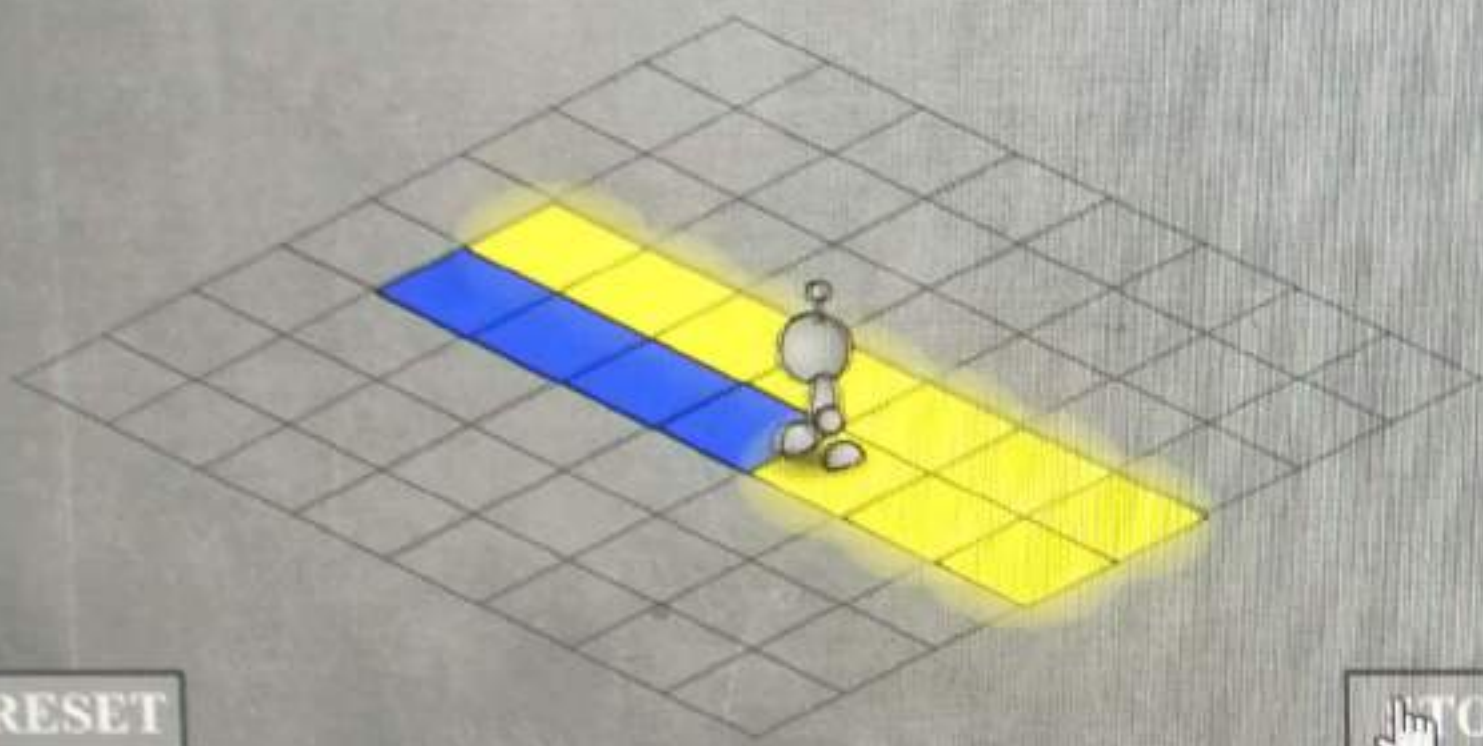


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RESET

STOP



MAIN METHOD



FUNCT. 1



FUNCT. 2



Total Commands 75



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Puzzle Games >>

LEVEL 8

Putting the "fun" back
in "functions"!

SPACE - CONTINUE

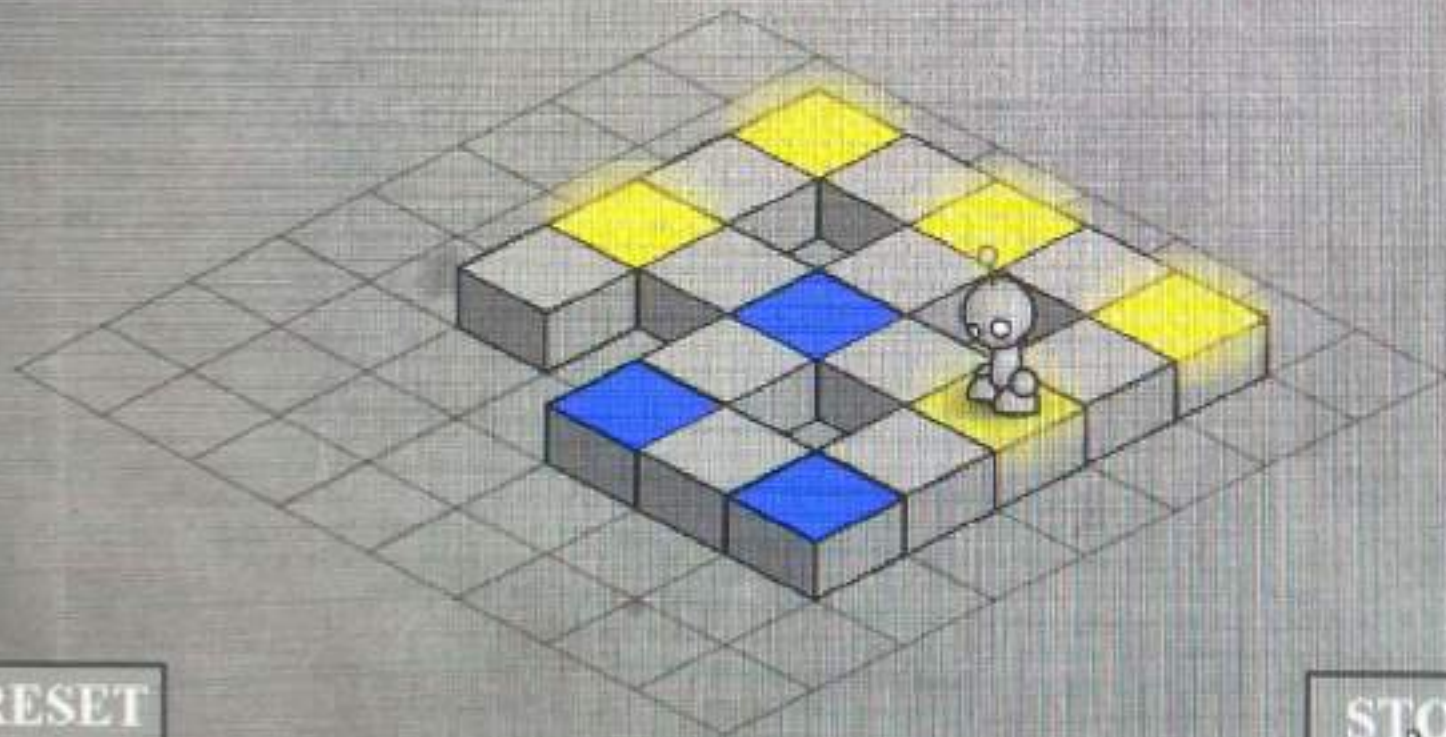


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RESET

STOP



MAIN METHOD



FUNCT. 1



FUNCT. 2



Total Commands 88

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Puzzle Games >>

LEVEL 9

*Now you're thinking like
a programmer.*

SPACE - CONTINUE

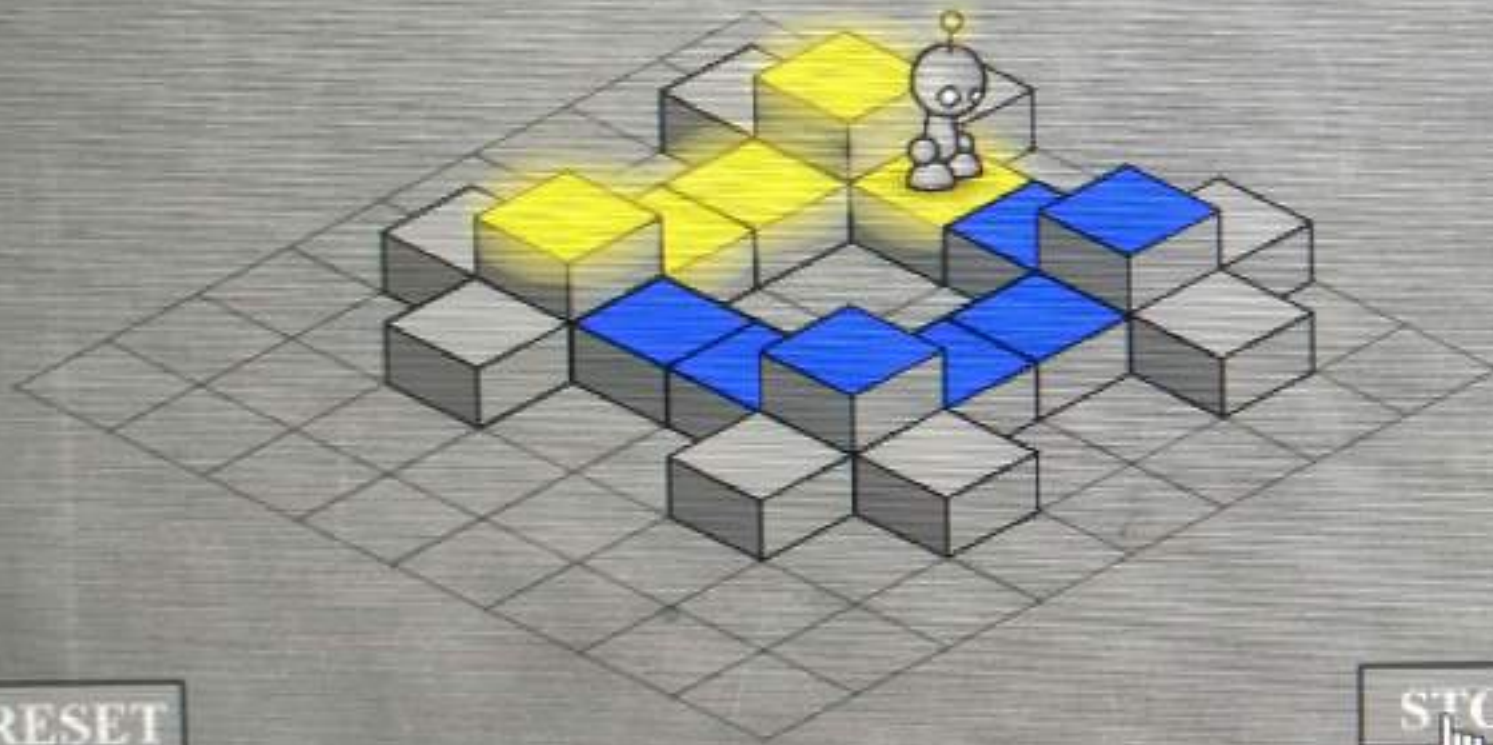


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MAIN METHOD



FUNCT. 1



FUNCT. 2



Total Commands 110

RESET

STOP



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LEVEL 10

Do you feel your mind
getting numb yet?

SPACE - CONTINUE



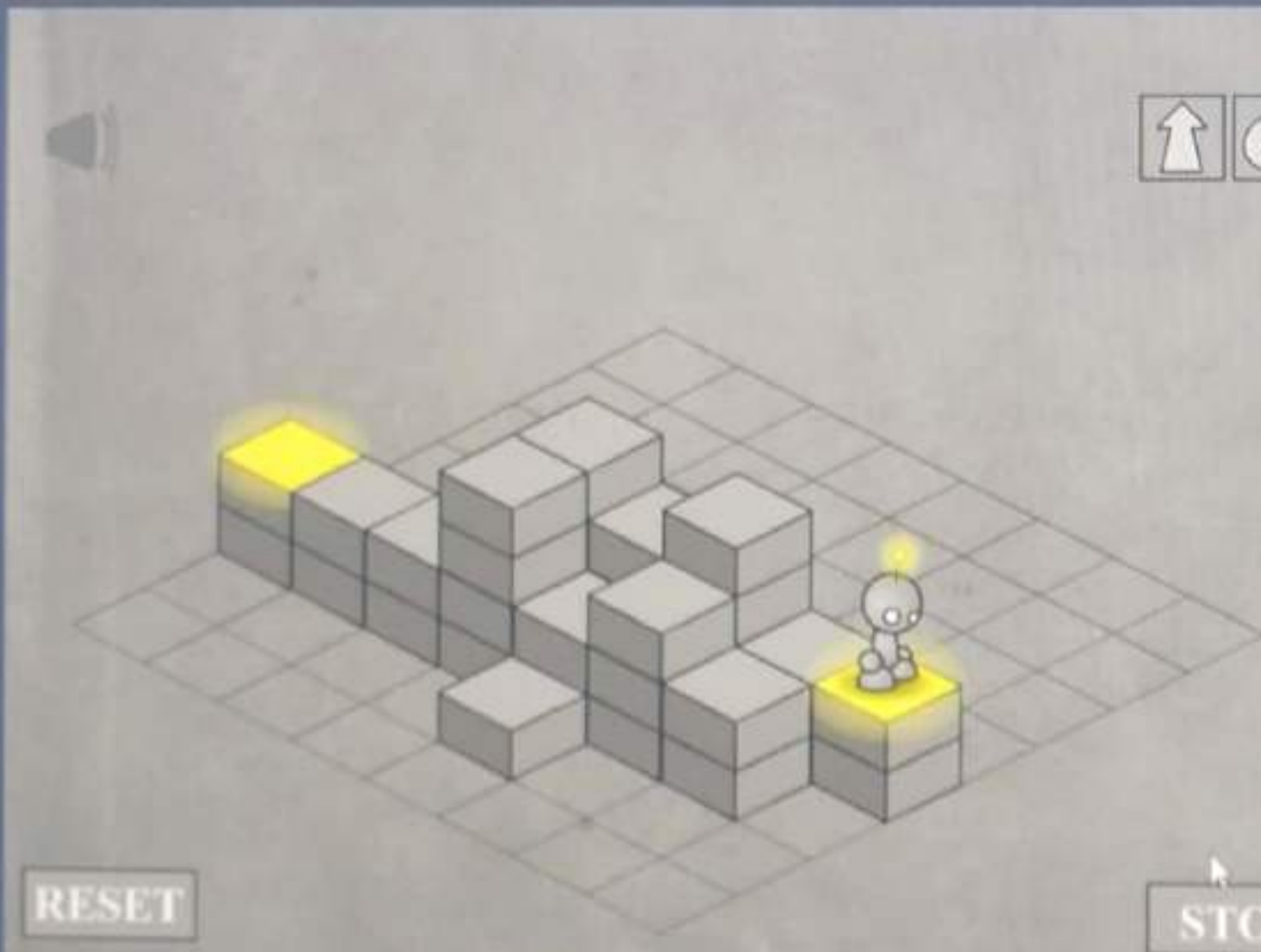
Light bot



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MAIN METHOD

f1	f2	↶	💡
🤖	↶	f2	↷
🤖	🤖	↑	💡

FUNCT. 1

↑	↑	↑	🤖
↶	🤖	🤖	■

FUNCT. 2

↶	🤖	↶	↑
↷	🤖	↑	↑

Total Commands 131

Light bot

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Puzzle Games >>

Jugando a: Aprender a Programar un Robot



LEVEL 11
Second-to-last level...
up to it?

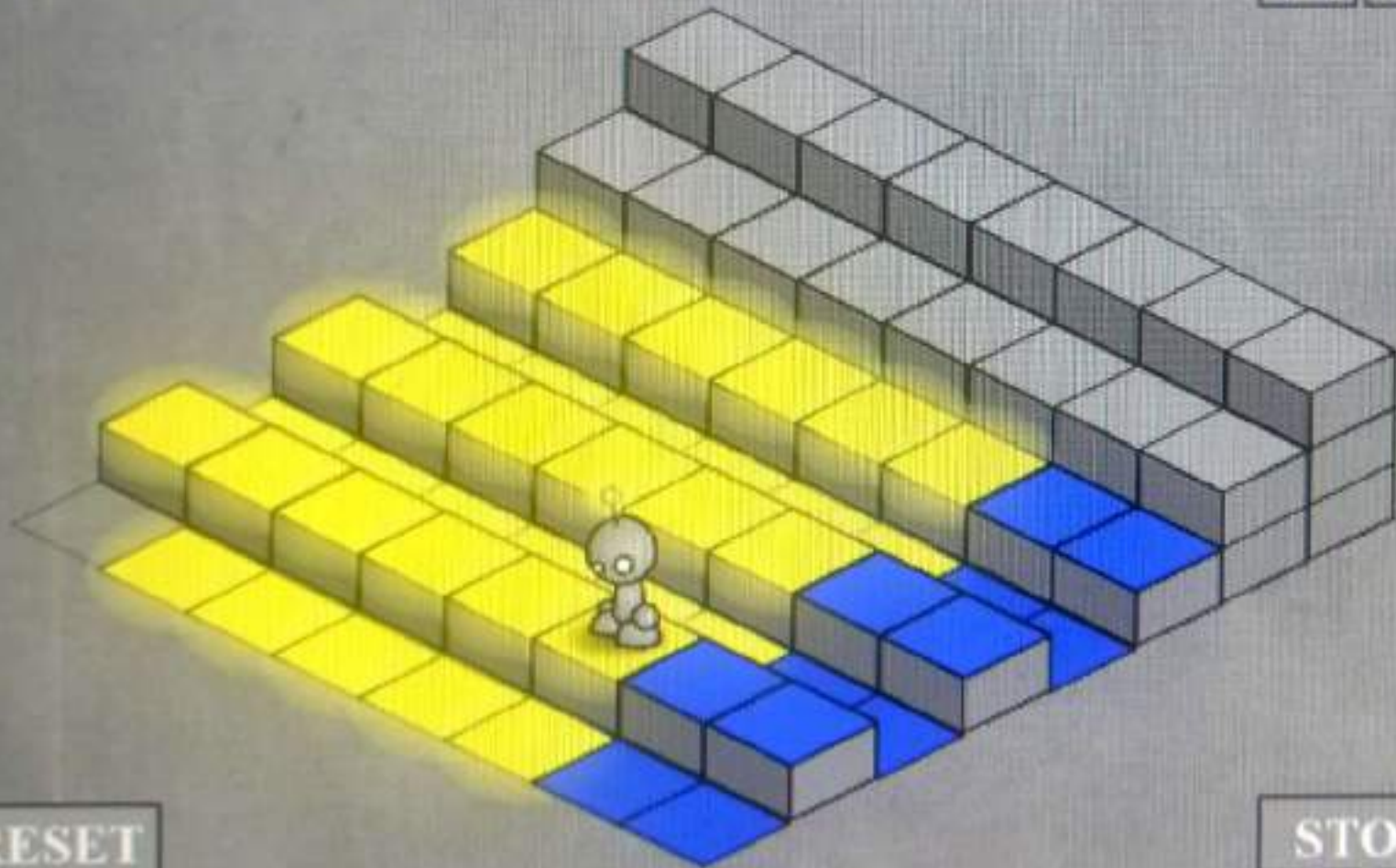
SHIRAZ - COMPTON



Light bot



Comptel



MAIN METHOD

f1			

FUNCT. 1

↶	f2	↷	↶
f2	↶	↑	f2

FUNCT. 2

💡	🤖	🤖	💡
🤖	🤖	💡	🤖

Total Commands 158

RESET

STOP



Light bot

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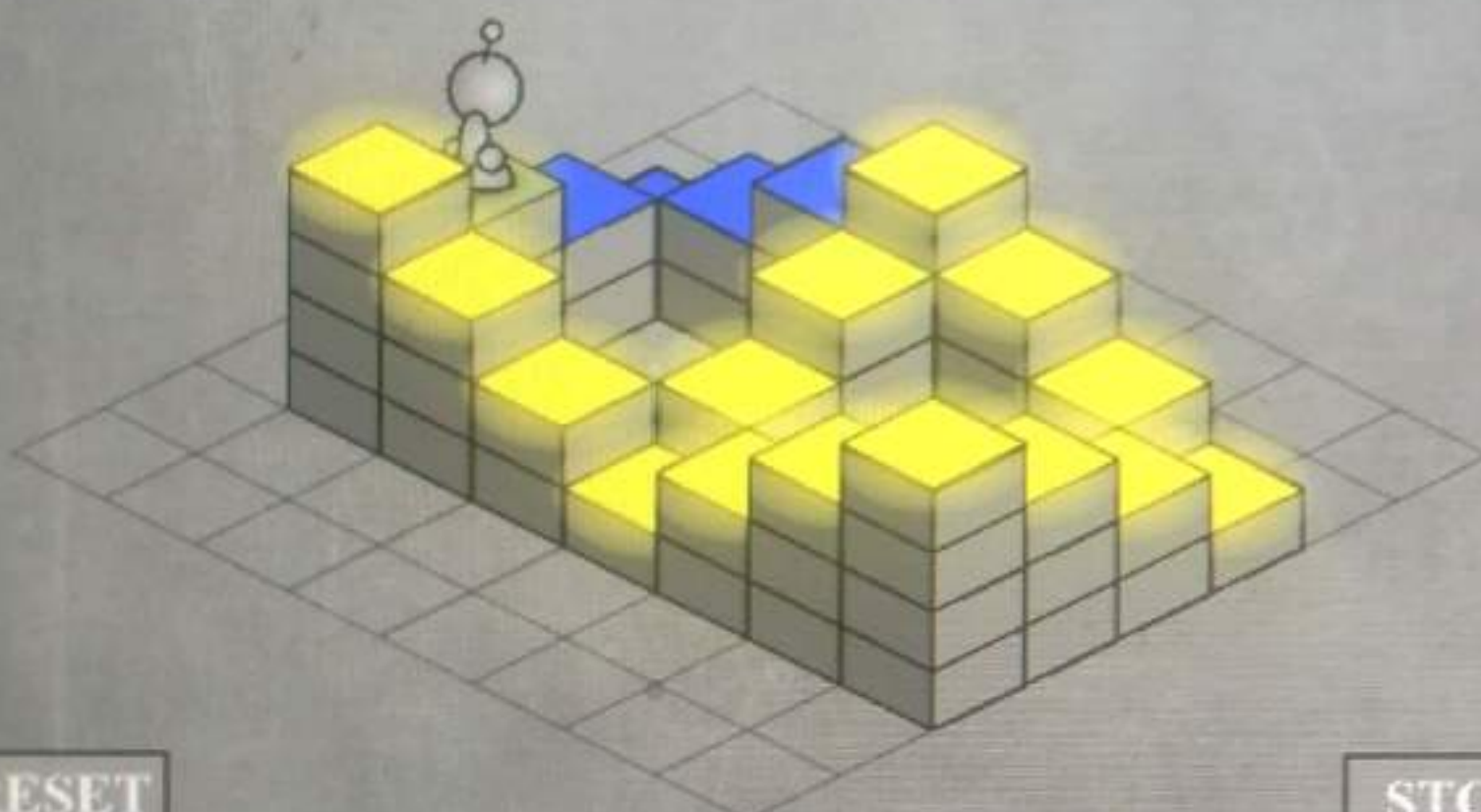
Puzzle Games >>



LEVEL 12
The Final Level
Don't get dizzy!

SPACE - CONTINUE





MAIN METHOD				
FUNCT. 1				
FUNCT. 2				

Total Commands 175

RESET

STOP

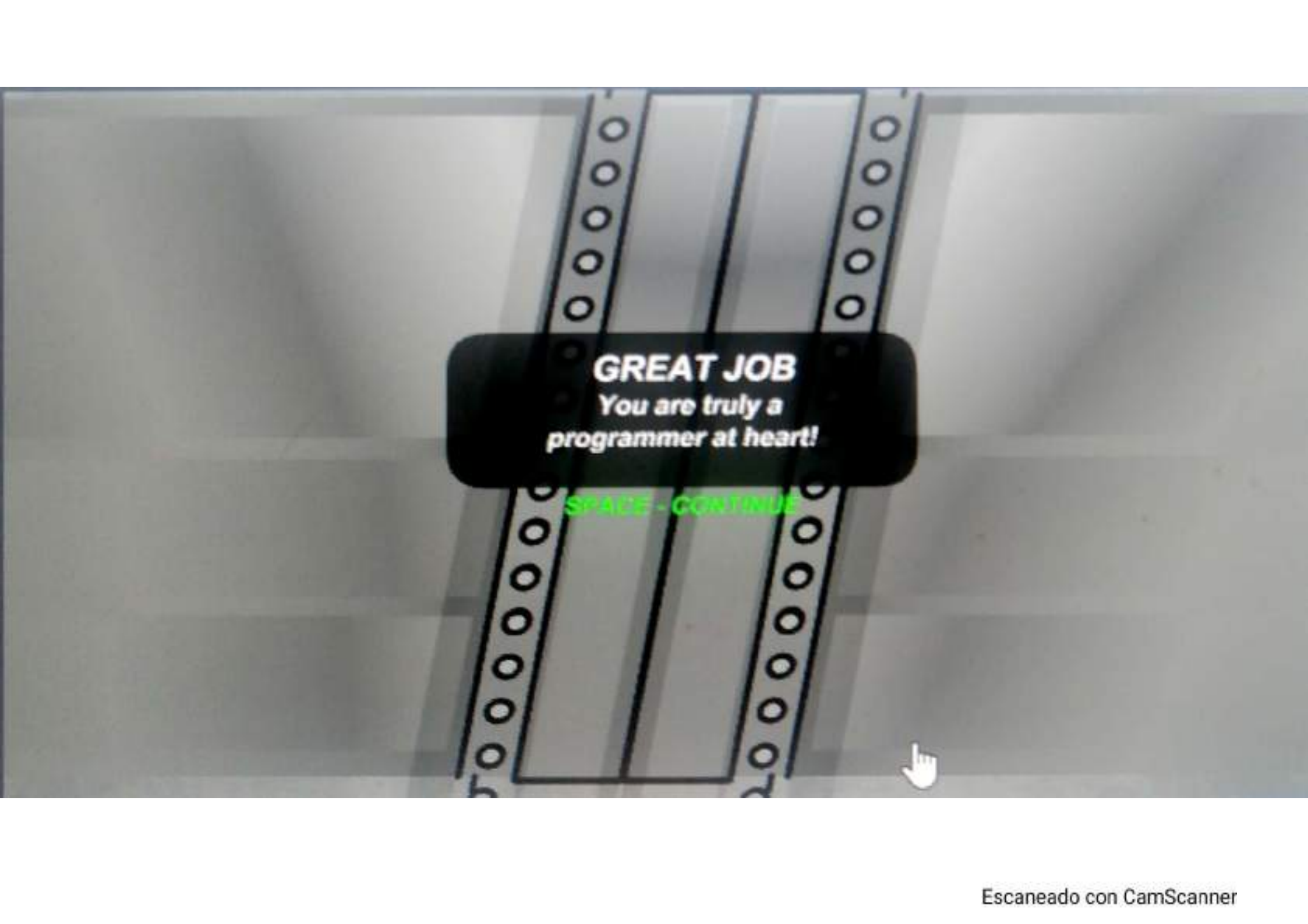


Light bot

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Puzzle Games >>





GREAT JOB
You are truly a
programmer at heart!

SPACE - CONTINUE

CONGRATULATIONS

Completed Using

198
Commands



Art, Animation and Coding,
Danny Yaroslavski (Coolio-Niato)

Music by
Shael-Riley

Original Concept by
Matt Chase

Sponsor and Distributer
Armorgames

What you just went through is the kind of logic programmers go through on a daily basis.

If you enjoyed thinking in this way and using logic to solve problems, consider trying to learn a real programming language

Some examples are Turing, Java and Flash Actionscript. Programming isn't for everyone so

[Replay](#)



Light bot

 Cooljuegos.com

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