



## LEVEL 1

*Program your bot to move and  
light up the blue tiles!*

SPACE - CONTINUE



## LEVEL 2

*Try turning your bot!*

SPACE - CONTINUE



**LEVEL 4**

*Jumping can also get you  
to new heights!*

SPACE - CONTINUE

**LEVEL 5**

*Get it now?*

SPACE - CONTINUE



**LEVEL 6**

*Not enough space? Try creating  
Functions and using  $F_1$  and  $F_2$*

*SPACE - CONTINUE*

**LEVEL 7**

*RE-USING functions is great  
for REPETITIVE tasks!*

*SPACE - CONTINUE*

The background of the entire image consists of two vertical film strips, one on the left and one on the right, with a central vertical line between them. The film strips are dark grey with white sprocket holes. The text is centered in a dark grey rounded rectangle.

**LEVEL 8**

Putting the "fun" back  
in "functions"!

SPACE - CONTINUE

**LEVEL 9**

Now you're thinking like  
a programmer.

SPACE - CONTINUE



**LEVEL 10**

*Do you feel your mind  
getting numb yet?*

*SPACE - CONTINUE*

**LEVEL 11**

*Second-to-last level...  
up to it?*

*SPACE - CONTINUE*



**LEVEL 12**

*The Final Level  
Don't get dizzy!*

SPACE - CONTINUE



**GREAT JOB**

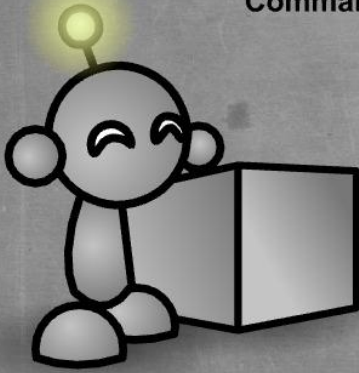
*You are truly a  
programmer at heart!*

SPACE - CONTINUE

# CONGRATULATIONS

Completed Using

198  
Commands



Art, Animation and Coding,  
Danny Yaroslavski (Coolio-Niato)

Music by  
Shael-Riley

Original Concept by  
Matt Chase

Sponsor and Distributer  
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What you just went through is the kind of logic programmers go through on a daily basis.

If you enjoyed thinking in this way and using logic to solve problems, consider trying to learn a real programming language

Some examples are Turing, Java and Flash Actionscript. Programming isn't for everyone so

[Replay](#)